



## KUBB – Rules of the game

**Kubb** is a skill game of Swedish origin that is often played outdoors on grass or sand:

### Objective of the game

Knock down all the opposing team's kubbs (wooden blocks) first, then finally hit the king (the large central block) — but **do not hit the king before all kubbs are down**.

### Game equipment

- 1 King (larger central block)
- 10 Kubbs (same size)
- 6 throwing sticks
- 4 corner markers
- Playing field: approx. 5 x 8 meters (officially also 5 x 10 meters)

### Number of players

2 teams with 1 to 6 players each

### Game play

#### 1. Setup

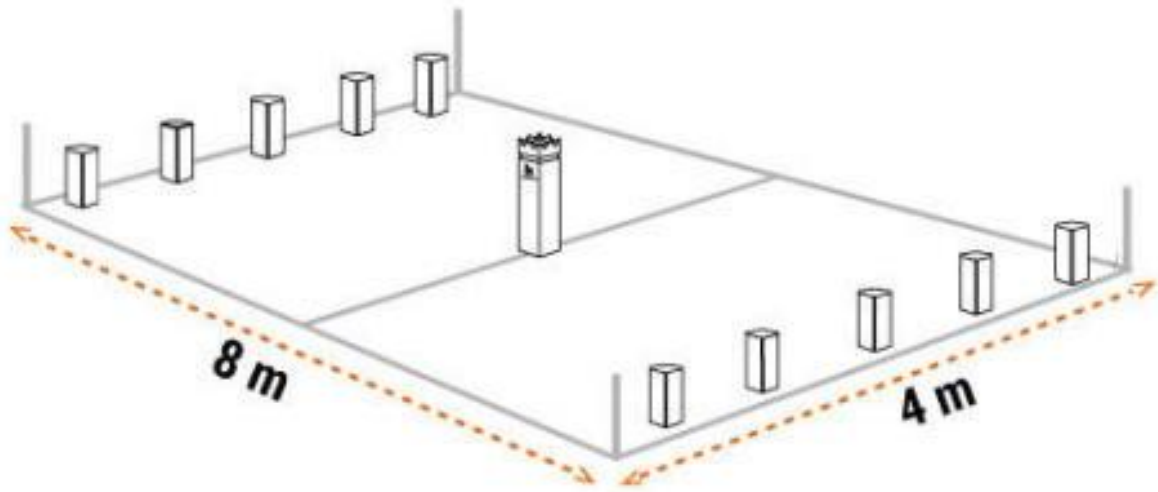
- Each team places 5 kubbs along their baseline.
- The king is placed in the center of the field.
- The starting team is chosen by lot.

#### 2. Turns

- **Attack:** Team A throws 6 throwing sticks from their baseline trying to knock down the base kubbs of Team B.
- **Kubbs in the field:** The knocked-down kubbs are thrown by Team B into Team A's half and stood upright there (these are called field kubbs).
- **Response by Team B:** Before Team B can attack Team A's base kubbs, they must first knock down all the field kubbs. If they fail, their turn ends immediately.
- **End of the game:** Once all opponent kubbs are knocked down, a team may try to knock down the king. Hitting the king too early results in an immediate loss.

### Important rules

- Throwing sticks must be thrown with a horizontal spin and underhand.
- If a thrown kubb lands outside the field twice, the opposing team may place it anywhere in their half of the field.
- If a team fails to knock down any kubbs during their turn, the opposing team may advance and throw from the position of the nearest field kubb in their next turn.



*KUBB: Game setup*